#1	(a) (b) (c) (d) (e) A fun know (a) (b) (c) (d) (e)	an abstract function. a first-order function. a prototype function. a zero-order function. a lambda function. action that can take a function as an argument and/or return a function as its revalue of as a first-class function. a higher-order function. a generator function. an abstract function. a composite function.	
	(b) (c) (d) (e) A funknow (a) (b) (c) (d) (e)	a first-order function. a prototype function. a zero-order function. a lambda function. action that can take a function as an argument and/or return a function as its regra as a first-class function. a higher-order function. a generator function. an abstract function.	
	(b) (c) (d) (e) A funknow (a) (b) (c) (d) (e)	a prototype function. a zero-order function. a lambda function. action that can take a function as an argument and/or return a function as its revn as a first-class function. a higher-order function. a generator function. an abstract function.	
	(d) (e) A funknow (a) (b) (c) (d) (e)	a zero-order function. a lambda function. netion that can take a function as an argument and/or return a function as its revn as a first-class function. a higher-order function. a generator function. an abstract function.	
	(e) A funknow (a) (b) (c) (d) (e)	a lambda function. action that can take a function as an argument and/or return a function as its revn as a first-class function. a higher-order function. a generator function. an abstract function.	
	A funknow (a) (b) (c) (d) (e)	a first-class function. a higher-order function. a generator function. an abstract function.	
	(a) (b) (c) (d) (e)	a first-class function. a higher-order function. a generator function. an abstract function.	
	(b) (c) (d) (e)	a higher-order function. a generator function. an abstract function.	
	(c) (d) (e)	a generator function. an abstract function.	
	(d) (e)	an abstract function.	
	(e)		
	, ,	a composite function.	
	Iterat		
#3	Iteration is implemented in a functional language via		
	(a)	iteration.	
	(b)	repitition.	
	(c)	composition.	
	(d)	recursion or iteration, as appropriate.	
	(e)	recursion.	
#4	If a function always returns the same value, given the same parameters (and has no effects), it is said to be		
	(a)	coherent.	
	(b)	first-order.	
	(c)	fundamental.	
	(d)	referentially transparent.	
	(e)	concise.	
#5	The EVAL function, by itself, serves as		
	(a)	a standardizing force in the functional programming world.	
	(b)	evidence that a compiler is superfluous to functional languages.	
	(c)	a LISP interpreter.	
	(d)	a means of defining anonymous functions.	
	(e)	the primary means of executing iterative algorithms.	
		ter(s) of each answer below. You may choose multiple answers, but credit wil	
divid	ed by th	ne number of choices made.	
1	2	3 4 5 6 7 8 9 10	

#6	If a language treats functions the same way it treats data, then functions are said to be			
	(a)	atomic.		
	(b)	polymorphic.		
	(c)	principle elements.		
	(d)	first-class entities.		
	(e)	anonymous.		
#7	A fu	A function that returns a Boolean value is known as		
	(a)	a logical function.		
	(b)	a predicate function.		
	(c)	a declarative function.		
	(d)	a relational function.		
	(e)	a Boolean function.		
#8	The t	The three flow control mechanism provided by Scheme are		
	(a)	IF, COND, and recursion.		
	(b)	IF-ELSE, FOR, WHILE.		
	(c)	IF, SWITCH, WHILE.		
	(d)	IF, COND, WHILE.		
	(e)	COND, WHILE, recursion.		
#9	The LET expression in LISP			
	(a)	is a means of parameter selection at run-time.		
	(b)	defines a local variable that can be used in an expression.		
	(c)	violates the functional programming paradigm since it creates local memory storage.		
	(d)	is simply a more readable/writable shorthand for a lambda expression applied to a parameter.		
	(e)	creates a look-up table that is used to spead up expression evaluation.		
#10		Scheme language requires that functions be converted to iterative implementations.		
	(a)	looping		
	(b)	recursive		
	(c)	counter-controlled looping		
	(d)	tail-recursive		
	(e)	head-recursive		