CSCI-410 FILE HEADERS

Many of the files you submit in this course you will start from a file supplied with the Nand2Tetris software suite. If all you do is put in the code that is needed to make the file work, there will be no way for anyone to tell who did the work based on the contents of the file. It is therefore important that you modify the contents of the file to include this information.

To make this simple – and also so that the autograder can extract this information if needed -- please follow the following format for the header information. The exact format will depend on the type of file since different comment delimiters are used by the different tools

HDL Files

The supplied files come with a header similar to the following:

```
// This file is part of www.nand2tetris.org
// and the book "The Elements of Computing Systems"
// by Nisan and Schocken, MIT Press.
// File name: projects/01/DMux.hdl

Change this to:

// PROGRAMMER:
// USERID:
// COURSE: CSCI-410
// TERM: FALL 2013
// This file is based on a file from www.nand2tetris.org
// and the book "The Elements of Computing Systems"
// by Nisan and Schocken, MIT Press.
// File name: projects/01/DMux.hdl
```

Notice that, after adding your name and your UserID, all you need to do is replace the first line of the supplied header with the first five lines of the new header. Be sure to keep the last line of the original header since it contains the file name

PYTHON Files